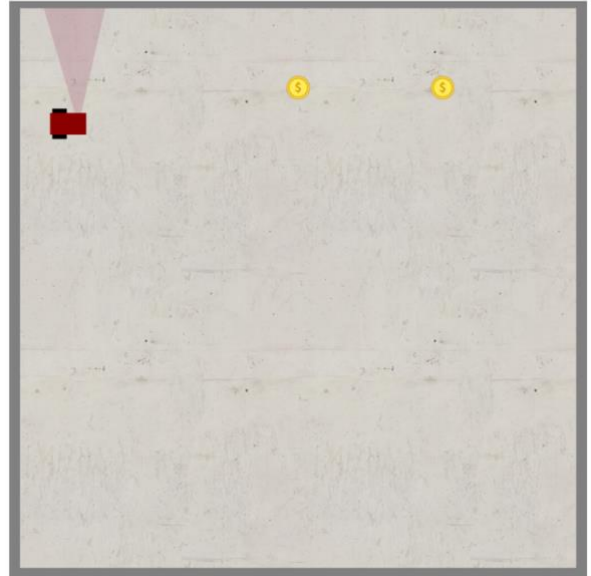


# Engineering Physics Lab 3

## Pseudocode Homework 1

**Task:** The coins are around 110 cm away from the top wall. Use the data from the ultrasonic sensor to navigate the robot to collect both coins.

<https://enlab.dawsoncollege.qc.ca/robot/3-%20Follow%20The%20Wall.html>



1. Write a pseudocode solution to the task. (Examples of pseudocode are given below).
2. How does my pseudocode reflect a sequence of steps that completes the task? Describe in plain language your overall strategy for completing the task.

# Pseudocode Practice Problems

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Listed below is a brief explanation of pseudocode as well as a list of examples and solutions. Pseudocode uses a text-based approach to creating a sequence of steps that complete a task and can be used for planning a code-based solution.

## Pseudocode

Pseudocode can be broken down into five main components.

- Variables
- Assignment
- Input/output
- Selection
- Repetition

A **variable** has a name, a data type, and a value. It is considered good practice to use variable names that are relevant to the task at hand.

**Assignment** is the physical act of placing a value into a variable. Examples:

```
set = 5;  
set = num + set;
```

The left side is the variable a value is being stored in, and the right side is where the variable is being accessed. When a variable is assigned a value, the old value is written over with the new value so the old value is gone.

For instance,  $x = 5$  does not mean that  $x$  is equal to 5. It means set the variable  $x$  to have the value 5.

**Input/Output** both deal with an outside source (can be a user or another program) receiving or giving information. An example would be assuming a fast food restaurant is a program. A driver (user) would submit their order for a burger and fries (input), they would then drive to the side window and pick up their ordered meal (output.)

- Output – Write / display / print
- Input – Read / get / input

**Selection** allows for a choice between performing an action and skipping it. These are conditional statements.

```
if (conditional statement)  
    statement list  
else  
    statement list
```

**Repetition (looping)** is a construct that allows instructions to be executed multiple times.

while (conditional statement)  
statement list

### Simple approach and language to use in writing pseudocode:

1. For looping and selection, some keywords that can be used include:
  - While...End;
  - If...Endif with Else, Elseif;
  - Call ... as in a function with (parameters);
  - Return;
2. Words written with careful indentation can allow readable, effective pseudocode. Other examples: set, reset, increment, compute, read, write calculate, add, sum, multiply, ... print, display, input, output, edit, test, etc.

## Examples

**Example 1:** Write pseudocode that reads two numbers and multiplies them together and print out their product.

```
Read num1 , num2
  Set multi to num1*num2
Write multi
```

**Example 2:** Write pseudocode that tells a user that the number they entered is not a 5 or a 6.

### Solution 1:

```
Read isfive
If ( isfive == 5)
  Print "your number is 5"
Else if (isfive == 6)
  Print "your number is 6"
Else
  Print "your number is not 5 or 6"
```

### Solution 2:

```
Read isfive
If (isfive = 5 or isfive = 6)
  Print "your number is a 5 or 6"
Else
  Print "your number is not 5 or 6"
```

### Solution 3:

```
Read isfive
If(isfive is not 5 and isfive is not 6)
    Print "your number is not 5 or 6"
```

**Example 3:** Write pseudocode that performs the following.

Ask a user to enter a number. If the number is between 0 and 10, Print the word blue; if the number is between 10 and 20, Print the word red; if the number is between 20 and 30, Print the word green; if it is any other number, Print that it is not a correct color option.

```
Print "Please enter a number"
```

```
Read colornum
If (colornum >0 and colornum <= 10)
    Print blue
else If (colornum >10 and colornum <= 20)
    Print red
else If (colornum >20 and colornum <= 30)
    Print green
else
    Print "not a correct color option"
```

**Example 4:** Write pseudo code to print all multiples of 5 between 1 and 100 (including both 1 and 100).

```
Set x to 1
While(x < 20)
    Print x
    x = x*5
```

**Example 5:** Write pseudo code that will count all the even numbers up to a user defined stopping point. For example, say we want to see the first 5 even numbers starting from 0. well, we know that evens numbers are 0, 2, 4, etc.

The first 5 even numbers are 0, 2, 4, 6, 8.  
The first 8 even numbers are 0, 2, 4, 6, 8 ,10 ,12, 16

```
Read count Set x to 0;
While (x < count)
    Set even to even + 2
    x = x + 1
    Print even
```

**Example 6:** Write pseudo code that will perform the following.

- Read in 5 separate numbers.
- Calculate the average of the five numbers.
- Find the smallest (minimum) and largest (maximum) of the five entered numbers.
- Print out the results found from steps b and c with a message describing what they are.

Print "please enter 5 numbers one at a time"

Read n1

Set max to n1

Set min to n1

Set sum to n1

For i in (1,2,3,4)

    Read num

    if( num > max)

        set max to num

    if(num < min)

        set min to num

    add num to sum

Print "The average is: "

Print sum/5

Print "The min is: "

Print min

Print "The max is: "

Print max